

Topic/ subject	Autumn 1 st	Autumn 2 nd	Spring 1 st	Spring 2 nd	Summer 1 st	Summer 2 nd
Торіс	All Dressed up Clothes	Sensational The Senses	The Magic Toymaker Toys and games	Time Travellers Local and National events in the past	Flowers and insects	From A to B Transport and travel
English	Narrative Captions & labels. Labelling and designing clothing: Hippo Has a Hat Non-fiction All about choices: You Choose	Poetry Poetry on a theme: Senses	Narrative Stories by the same author: Sarah Ball	Non-fiction Personal narrative: Autobiography	Non-fiction Non-chronological report: Fact sheets about flowers and insects Poetry Poems with structure: Shape; Calligrams	Poetry Poetry for learning heart: Onomatopoeia (transport)
Maths	Number Number & place value Addition & subtraction <u>Geometry</u> Properties of shape	<u>Measurement</u> Length & height Time <u>Geometry</u> Position & direction	Number Number & place value Addition & subtraction <u>Geometry</u> Properties of shape	Number Multiplication & division <u>Measurement</u> Mass/weight	Number Number & place value Addition & subtraction <u>Measurement</u> Time Money	Number Multiplication & division, fractions <u>Measurement</u> Capacity & volume
Science	Uses of Everyday Materials (Y2) Explore and compare materials for use	How we use our senses five senses – sight, hearing, taste, smell and touch	Uses of Everyday Materials (Y2) What are toys made from? How toys work	Animals including Humans	Plants (Y2) What plants need to grow	Living Things and their Habitats (Y2)
RE	<u>Christianity</u> The life and teachings of Jesus	<u>Hinduism</u> Hindu temple visit	<u>Christianity</u> Easter & symbols	Sharing Food	Weddings	<u>Hinduism</u> Hindu belief and home
PSHE	Relationships Families & Friendship Making friends; feeling lonely and getting help Safe Relationships		Living in the wider world Belonging to a Community Belonging to a group; roles and responsibilities; being the same and different in the community Media Literacy & Digital Resilience.		Health & Wellbeing Physical Health & Mental Wellbeing Why sleep is important; medicines and keeping healthy; keeping teeth healthy; managing feelings and asking for help. Growing & Changing	

	Managing secrets; resisting pressure and getting help; recognising hurtful behaviour Respecting Ourselves & Others Recognising things in common and differences; playing and working cooperatively; sharing opinions		The internet in everyday life; online content and information Money & Work What money is; needs and wants; looking after money?		Growing older; naming body parts; moving class or year/transition Keeping Safe Safety in different environments; risk and safety at home; emergencies	
Geography	Use maps and globes to explore continents and oceans, and different countries and the climate and weather. Compare UK and Non-EU countries		Use maps to explore directional language including NSEW	Research and compare festivals around the world.	Climatic conditions in different localities	Types of transport national and international. Vehicles adapted for the physical environment.
History	Clothes people wore in the past. Focus on famous people.		Toys and games from the past	Learn about important events that happened in our local area e.g. Crystal Palace Fire and important National events e.g. The Great Fire of London		Transport in the past e.g. the first aeroplane flight
Art	Drawing and painting/Printing Investigate artists who have used pattern to appeal to the senses.				Painting and sculpture Make paintings and models of flowers and insects to create a garden in the classroom	Drawing and collage Create a collage in the style of Henri Matisse.
Design Technology		Food Design and make a fruit salad by exploring taste, colour and texture	Mechanisms Design and make a pop-up card out of suitable materials	Structures Design and make an appropriate home for an animal or insect Investigate homes and structures		
Music	Carnival Time!	Celebrations	The Gruffalo	Beliefs	Minibeasts	Getting out & about



Curriculum Overview_Chestnut/Willow_Cycle 2

PE	Games (Unit 4) Fundamental skills including ball skills -developing balance, agility, co- ordination	Games (unit 4) Master basic movements including running, jumping, throwing and catching.	Gym (Unit 16)	Dance	Tennis	Athletics
Computing	Digital Photography	Information technology Around Us	Robot Algorithms	Pictograms	Making Music	Programming Quizzes