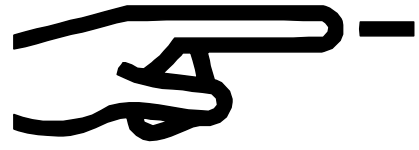


stop



go



fast



slow



up



down